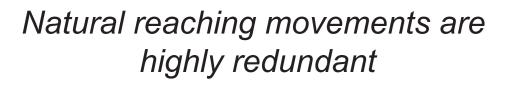


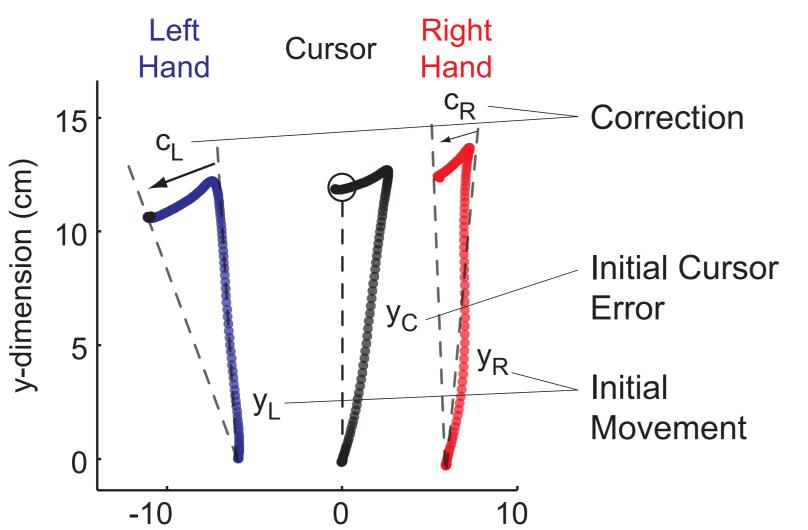
## Introduction

Redundancy is a fundamental feature of biological motor systems. When reaching, we use all 13 degrees of freedom between the sterno-clavical joint and the finger tip. The motor system exploits redundancy by distributing work across all effectors, thereby reducing effort and signal-dependent noise.

But when an error occurs during a redundant movement - how does the motor system assign the error to the joints involved?



- A cursor is presented at the spatial midpoint between the hands
- The hands are not visible.
- Both hands are used together to move the cursor to the target.
- A visual rotation is applied to the cursor. The error could be assigned
- and corrected with either hand.

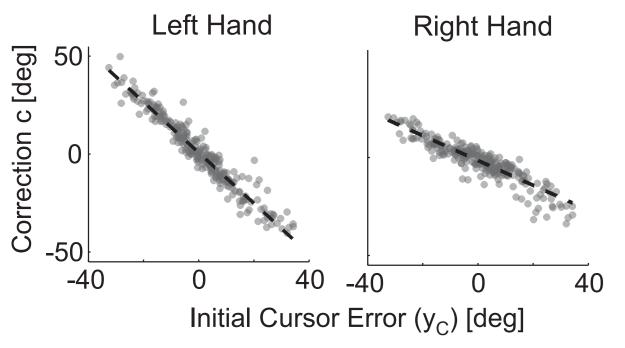


x-dimension (cm)

Responsibility needs to be assigned for correction and adaptation

## Correction

Correction gain (g): how much does a hand correct for an initial cursor error within trial n.

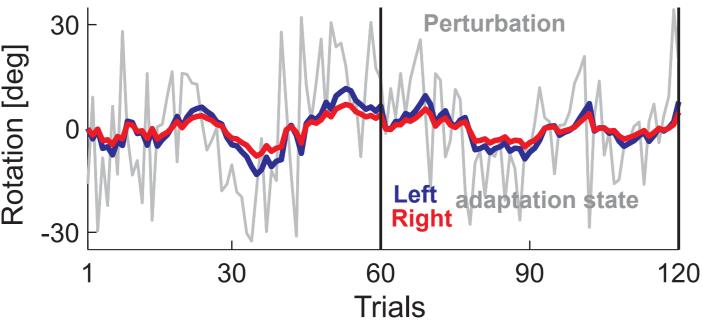


against initial cursor error.

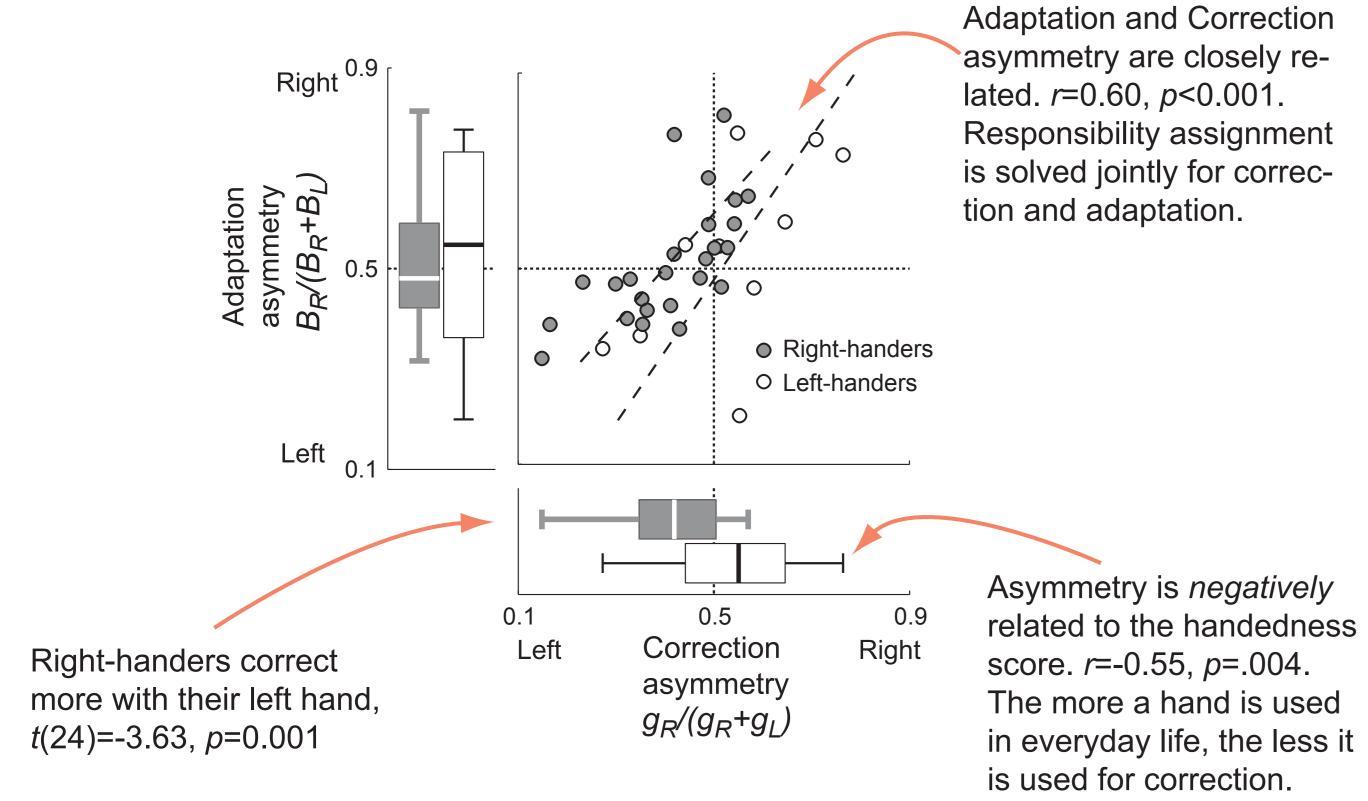
... measured by the linear regression of correction

## Adaptation

Adaptation gain (*B*): how much does a hand change the initial direction on trial n+1.



... measured as parameters of a trial-by-trial model of initial movement direction  $(y_{I/R})$ .



# **Responsibility Assignment in Redundant Systems** Jörn Diedrichsen<sup>1</sup> and Olivier White<sup>2</sup>

1. Motor Control Group, Institute of Cognitive Neuroscience, University College London, UK 2. Université de Bourgogne, France

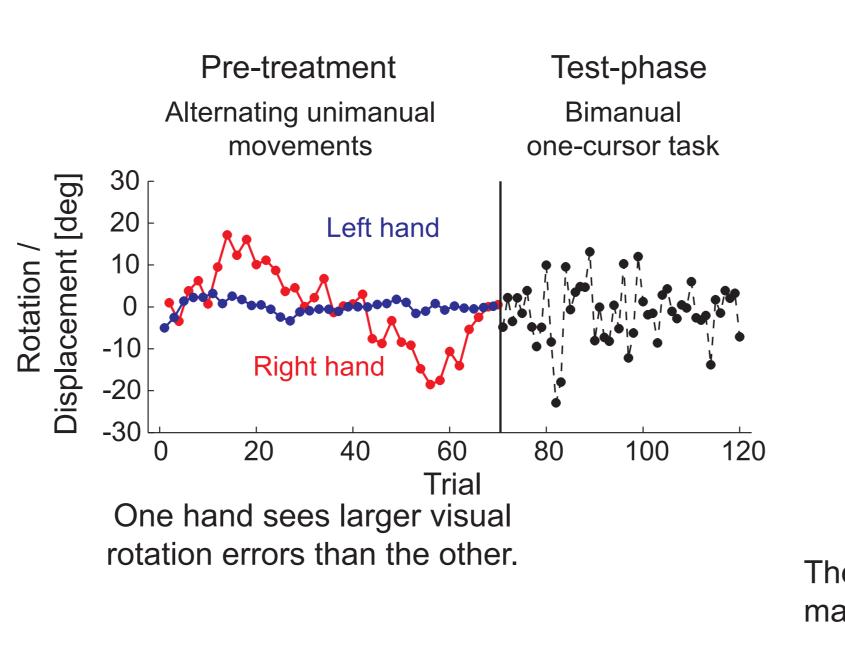
## Modifying responsibility assignment

## Why would the non-dominant hand correct more?

- The non-dominant hand is faster at correcting

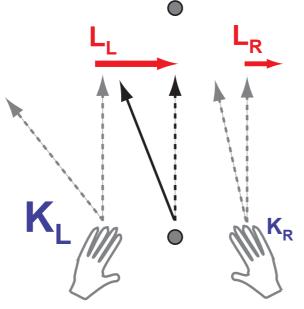
No, the non-dominant hand has slower correction onsets in unimanual tasks, t(24)=-2.19, p=.039 - The non-dominant hand contributes more to the movement No, the dominant hand moves 5mm further, t(24)=2.35, p=.027

- The non-dominant hand is noisier and is therefore "the scapegoat". If that is true, can we modify responsibility assignment by pretreating hands with large errors?



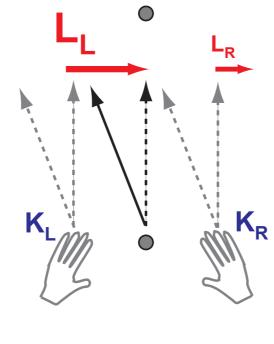
# **Estimation vs. Control**

Asymmetries can arise... ...because the uncertainty and Kalman gain (K) are higher for one hand.



Cursor rotations would change the estimate more for the more uncertain hand. The correction would be made preferentially with  $\mathbf{K}_{\mathbf{R}}$  that hand.

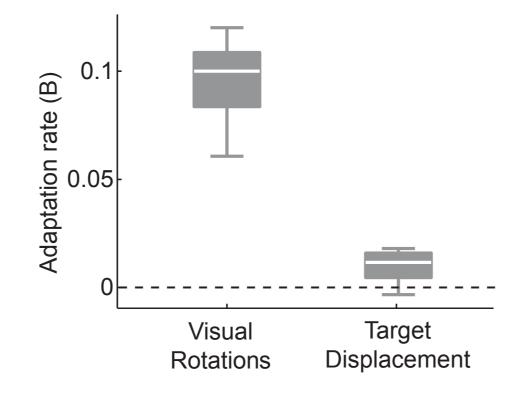
... or because the feedback gain (L) is higher for one hand.



Feedback gains multiply the distance between cursor and target to give the correction.

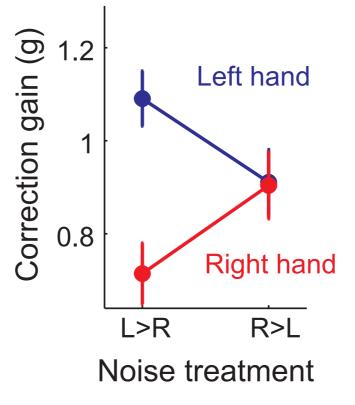


Thus, we tested adaptation and correction during random target displace-

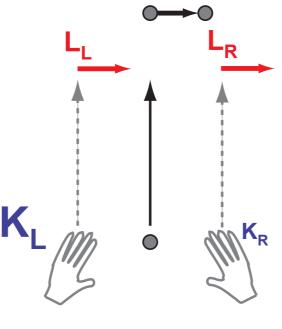


targets are displaced.

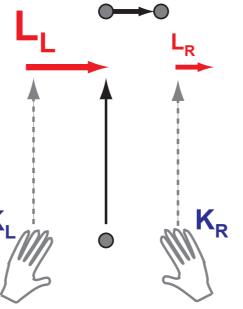
- - The pretreatment influenced the correction gains, *F*(1,16)=5.38, *p*=0.34.



The hand exposed to bigger errors in the unimanual task corrects more in the bimanual task.



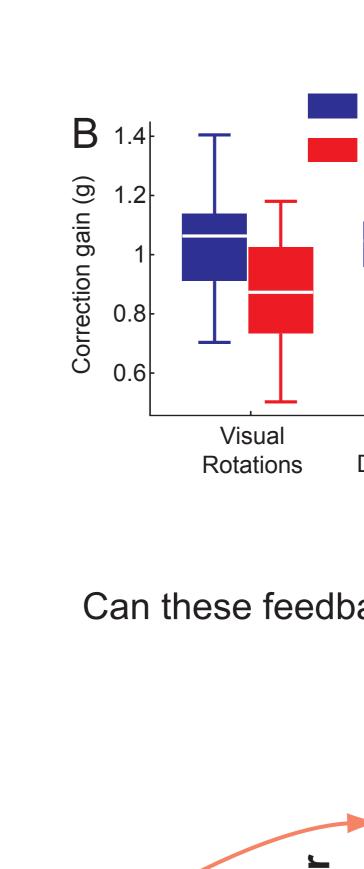
Target displacements do not change the estimates of the hands. Therefore corrections should be symmetric.



Therefore asymmetries should be the same, no matter what the source of

the error is.

- As shown before (Diedrichsen et al. (2005), adaptation is much lower when
- Only random visual rotations change the forward model on a trial-by-trial basis.



The original result for visual rotations

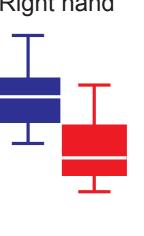
- target displacements.

### Acknowledgements

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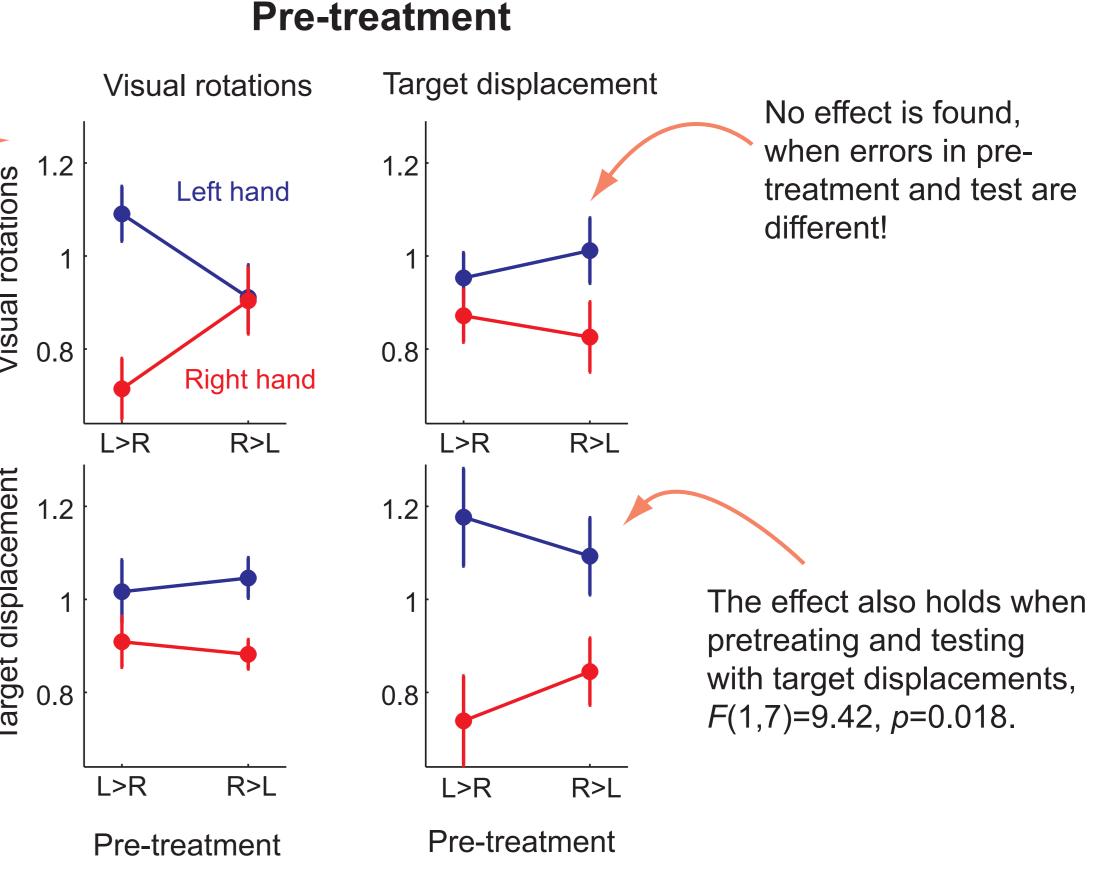
# 

## **Estimation vs. Control**



Despite this difference, the correction asymmetry (more on the left) is the same in both conditions. => Best explained by change in feedback gains

Can these feedback gains be influenced by exposure to large target errors?



## Discussion

• The motor system assigns responsibility jointly for correction and adaptation. There is a bias in responsibility assignment towards the non-dominant hand. • A difference in uncertainty (Kalman gains) can explain asymmetry for visual rotations, but not for

• A difference in feedback gains can explain the consistent asymmetry in both conditions. • The specificity of the pretreatment effect suggests a more complicated mechanism that assigns the error to the most likely cause, specific for different error types.